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(54) Title: A SYSTEM AND METHOD FOR ACCESSING SERVICES AND/OR APPLICATIONS AND/OR CONTENT ON A
COMMUNICATION NETWORK

(57) Abstract:

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A system and method for accessing services and/or applications and/or content on a communication network

Field of the invention

The present invention is related to mobile services, in particular to provide higher availability of such.

Background of the invention

Cellular phones or mobile phones are no longer used for voice transmission only. They are now extended to also function as tools for providing simple services, applications and content download to the users. Examples of popular services/content being available for mobile phone users are downloading of logos and ring tones, directory assistance, positioning services, reservations etc., i.e. Mobile Internet Services.

In the case of GSM, GPRS and UMTS, the service bearers are usually SMS, MMS or WAP. All these bearers are in a category where the availability to the customers is characterized by a threshold in the user interface, and a certain degree of technical understanding is required. In addition, for almost all SMS and MMS services and applications, the user needs to have knowledge of certain codes, syntaxes and numbers to access them. This type of services needs to be advertised daily and makes the marketing very costly. Presently, the most frequent content by using SMS codes is logos and ring tones. However, it is not feasibly or efficient to use this type of syntaxes and codes for more sophisticated contents.

As a consequence of the abovementioned, the usage of different services offered by telecom operators and service providers tends to be lower than expected. The use of the services, and thereby technology adaptation, seems to be

developing at a lower growth rate for the generality of the customers, compared to the services offered.

Consequently, there is a need for a solution lowering the threshold in the user interface, making services available
5 on the terminals to the users, and presenting information to the users in an interactive way, so that the customer can communicate and understand the information received. Such a solution should be adapted and addressed to the majority of subscribers, utilizing the services available.
10 The main object is to make majority of subscribers to use more of the operators' and Content Providers' Value Added Services.

Summary of the invention

The present invention discloses a system and a method providing the above-mentioned solution.
15

In particular, the invention comprises a system for accessing services and/or applications and/or content in a communication network from a user terminal, the services and/or applications and/or content being stored in or linked to
20 one or more databases connected to said communication network. Said system includes an Interpreter module interpreting a user-entered text phrase in the user's own natural language by means of a text and grammar recognition process, said module being adapted to output commands and/or
25 inquiries executable for a Content Logic based on the result of said text and grammar recognition process, the Content Logic being adapted to search and find services and/or applications and/or content among said services and/or applications and/or content in said one or more databases
30 satisfying specifications defined by the commands and/or inquiries from the Interpreter module, a Priority Logic being adapted to sort said found services and/or applications and/or content in a prioritized list according to predefined priority rules.

The present invention also includes a method as claimed in claim 10.

Brief description of the drawings

Figure 1 is a drawing of the system architecture of a preferred embodiment of the present invention.

Detailed description of preferred embodiments

The present invention discloses a system providing existing services to the customers in a user friendly and flexible way.

From a user's point of view, a non-standardised text phrase expressing what he/she is looking for is entered into the user's terminal and the system responds with the services/content matching the message of the text phrase, possibly in a prioritised order. Alternatively, the system is accessed and controlled by the user's voice through a voice recognition module.

The system providing this user scenario is preferably implemented in a server at a telecommunication operator, comprising three main components: Interpreter, Content Logic and Priority Logic. In addition, a browser mechanism for interfacing the system towards the users will be needed. In the case of cellular phones, a SIM browser is preferably used for this purpose. The server will also have to be connected to one or more databases containing services/content or links thereto.

The Interpreter

The object of the Interpreter module is to enable a user to formulate and enter search strings as they would be expressed in natural speech, i.e. in the user's natural language and with normal grammatical composition, without

knowing the correct syntax requested by each particular database. The search strings may be either written or spoken.

In other words, the interpreter is a text-recognition and grammar module recognizing and translating the user's own
5 natural language into a language that the Content Logic understands. Text recognition is a fast developing field, and some of the existing solutions are already applicable for this purpose. A speech recognition system can be integrated to the natural language system to extend the system to perform a voice-based service. The response can also be voice
10 synthesized in this case. A standard text recognition and grammar module has to be adjusted to the Content Logic so that it outputs commands and queries being executable for the Content Logic. This gives the operator the opportunity
15 to associate content with a logical response to a customer's requests or needs. I.e. the user may make his or her queries/requests by logical written sentences on the terminal display.

This module could be based on a standard off-the-shelf
20 natural text recognition software. The text recognition and grammar module may be used in the Verbal Compiler. It runs on standard operating system with an internet information server as an automation server. An SQL server is used
as information store.

25 The prototype Verbal Compiler is designed to be accessed by IP protocol through a slim operator-specific layer.

The prototype Verbal Compiler can access knowledge bases in several ways, e.g. by

- Using the http protocol,
- 30 • Using SQL statements and
- Internal storage.

Internally, all is defined by use of XML in the Verbal Compiler.

Externally, the Verbal Compiler communicates by use of http towards technical partners or content providers. The
5 format must regularly be customised for each partner.

Content Logic

The Content Logic contains a set of predefined tables, matrices and commands as well as search engines to execute the desired queries and commands generated from the text
10 entered by the user in addition to information and links to all active and current services and contents. This logic will be the gate to all contents and is connected to the CPA(Content Provider Access) and thus the billing system. The Content Logic will receive requests by means of queries
15 and commands from the Interpreter, informing the Content Logic what kind of services/contents to search for. The Content Logic then searches through one or more databases containing all available services/contents. The services/contents are preferably categorized in several segments as, e.g., sports, weather, location based Content,
20 etc. Other examples of services/content being available in the databases are dictionaries, encyclopaedias, traffic information and services, directory assistance, ring tones, logos, music, videos, voice mail, cinema, Mobile Commerce,
25 positioning services etc.

If more than one service/content is found, it is left to the Priority mechanism to order the services/contents. The result of the search is then returned to the user's terminal, and by use of SIM toolkit, the service(s)/content(s)
30 found will preferably appear in the terminal display as selectable menu options. The number of hits presented to the user, either through SMS, MMS, Mobile email, Cellbroadcast, WAP, WAP push or through voice channel (synthesized), can

be numerous, but is preferably limited to a certain number, with the option to see more if requested.

Priority Logic

The Priority Logic is driven by a method for prioritising
5 between the services/content of all the Content Providers (CP) available through the operator's network. The list is to be organised in different segments of services fitted to be grouped together.

When the user requests a certain service or application, or
10 asks for (general) information, the Content Logic will find the most relevant services/content and relay the list to the Priority Logic. The list is then arranged in a prioritised order according to what is most likely to satisfy the user's need and/or what is most valuable for the operator.
15 To provide this, a database containing a ranking list is integrated in the priority logic. The list is segmented into different segments of services and applications.

Consequently, the user may experience a set of hits as a response to a successful request, and for this to be inter-
20 esting, it is a requirement that the most popular services and applications are among the hits. The user should be able to personalise the service. E.g. having the possibility to set a limit of the number of hits that is provided to him/her.

25 The function of the Priority Logic is for the operator to organize services/content related to the end-user's requests. This will add value to the service, as the prioritised content is the most likely wanted item requested.

The motivation to implement Priority Logic is based upon
30 the assumption that rich and solid Content Providers are willing to pay according to a defined structure to be present in the hit list presented to the end user.

SIM browser

In a preferred embodiment of the invention, a SIM Browser is used for accessing the system. A SIM browser is a standard product used by several mobile operators, and resides
5 in the SIM card and can be used for menu-driven access to SMS based services and for enabling SIM application toolkit commands. SIM Browser can be described as partly similar to a conventional Internet browser, such as, e.g., Microsoft Internet Explorer.

10 The SIM Browser receives byte coded WML-scripts from the Wireless Internet Gateway (WIG) server and runs these WML-script commands as SIM Application Toolkit (SAT) commands on the Mobile. The SIM Browser is implemented as a SIM
15 Toolkit Application and will also use SIM Application Toolkit commands, e.g., for displaying text and getting key for interaction with the user.

The SIM Browser in the context of the present invention is responsible for:

- 20 • Providing user access to the system by means of an option in the menu,
- Transmitting the user-entered text phrase to the Interpreter,
- Receiving a response and displaying it to the customer,
- 25 • Carrying out the requested operation if accepted by the customer,
- Performing any end-to-end security functions if requested.

The combination with preloaded menu in the SIM and SIM Browser technique resembles that of WAP, but using the SIM browser gives the advantage of direct access to the system of the present invention through a menu option in the menu system of the user's terminal without being forced to setup a WAP session or SMS semi-WAP interaction to get information. In addition, the terminal does not have to be WAP configured for making use of the system. However, use of the WAP browser and setting up a WAP session in addition to the SIM browser might be favourable in certain cases, and will also be within the scope of the present invention.

User scenario

In the following, the steps of an example user scenario of the present invention will be presented.

- 15 1. The user selects the menu option to access the system of the present invention, e.g. called "mGuru search".
2. The user enters a text phrase of his choice in the SIM Toolkit menu by means of his/her keyboard, e.g. "my nearest petrol station" or "petrol station in my area" or only "petrol".
- 20 3. The SIM sends this request to the Interpreter-logic through SMSC, MMS, Mobile Email and OTA/WIG.
4. By means of the words "nearest" or "area" and "petrol station", the Interpreter Logic outputs a search command to the Content Logic for positioning services.
- 25 5. The Content logic finds a number of services and deliberates with the Priority Logic before sending a WML response back to the SIM Toolkit and the user including a prioritized list of the services found.

6. The attached display-text is shown to the user who either confirms/rejects the response or key in a new string.

5 7. This response from the SIM is relayed back to the Interpreter logic.

8. Upon user confirmation, the content provider presents his "offer" to the user and takes over the process/dialogue.

9. Finally, the user has got his/her wanted service.

10 Optionally, if the user has predetermined that the system should respond with only one service per request, the steps 6 - 9 may be replaced by one single step of presenting the result of the service being on top of the priority list directly to the user. The user would then experience the response of his/her request, e.g. as a map sheet appearing on
15 his/her display, plotting the exact route from his/her current position to the nearest petrol station.

Another example

The user selects the menu option to access the system as in
20 step 1 above.

The user enters "The last melody of Eminem".

This request is sent to the Interpreter logic which outputs a search command to the Content Logic.

The Content logic finds a number of services and deliberates with the Priority Logic before sending a WML response, or WAP push message back to the user including a prioritized list of the services found:
25

a) "Listen to the last studio version"

b) "Provide as ringing tune"

c) "Provide as logo"

d) "MMS picture gallery"

e) "Order CD"

5 f) "Order DVD from provider A, USD 29.95"

g) "Order DVD from provider B, USD 37.95"

h) "Book movie ticket"

i) "Information from fan club"

10 The user chooses one option from the list, whereupon the content provider presents his "offer" to the user and takes over the process/dialogue of the transaction.

15 The various options presented to the user relates to different applications with widely different interfaces. However, the user will only see a "standard" interface common for all the applications, and which is simple in use for an occasional user. In this way the "mechanics" behind the interface is completely hidden from the user.

20 The main advantage of the present invention is that it minimizes the threshold in the user interface of services and content provided for cellular phones, and makes it very simple for the user to find wanted services, information or products. The present invention will let the user browse and find new or already known service, information or product possibilities without having to know certain SMS codes, 25 search techniques and/or telephone numbers.

Besides, the present invention will reduce the costs for advertising of SMS codes, reduce integration cost for Con-

tents providers, and will probably multiply the sales of different Contents.

The invention has been described as applicable in the contexts of traditional mobile networks like GSM, GPRS, UMTS, etc. However, as communication technologies are evolving, the invention can find application here as well. As examples of other technologies of interest, we can name WLAN, HiperLAN, Bluetooth and InfraRed (IR) communication. This list of currently available communication technologies must not be considered as exhaustive; in the future other technologies will certainly become available, and which can be supported by the system and method of the present invention.

While the invention has been described in the context of mobile services, it can find application in a stationary environment as well. A Web server with the three modules mentioned above installed, can be accessed from a standard Web browser in a desktop Personal Computer. In this way the same benefits of a uniform access interface to a multitude of different services/applications/information contents can be achieved. This solution will in principle be almost identical to the mobile approach, except for billing solutions, even though a full fledged Web browser is used. The additional capabilities of such a Web browser may of course be exploited with advantage to add features in the user interface.

P a t e n t c l a i m s

1. A system for accessing services and/or applications and/or content in a communication network from a user terminal, the services and/or applications and/or content being stored in or linked to one or more databases connected to said communication network,
c h a r a c t e r i z e d i n

an Interpreter module interpreting a user-entered text phrase in the user's own natural language by means of
a text and grammar recognition process, said module
being adapted to output commands and/or inquiries executable for a Content Logic based on the result of said text and grammar recognition process,

the Content Logic being adapted to search and find
services and/or applications and/or content among said
services and/or applications and/or content in said
one or more databases satisfying specifications defined by the commands and/or inquiries from the Interpreter module,

a Priority Logic being adapted to sort said found services and/or applications and/or content in a prioritized list according to predefined priority rules.

2. A system as claimed in claim 1,
c h a r a c t e r i z e d i n t h a t t h e C o n t e n t L o g i c i n -
cludes a set of tables and/or matrixes associating possible
incoming commands and/or inquiries with search strings for
search engines to operate in said one or more databases
and/or with links to certain services/applications/content
or groups of services/applications/content in said one or
more databases.

3. A system as claimed in claim 1 or 2,
c h a r a c t e r i z e d i n t h a t t h e P r i o r i t y L o g i c

includes a ranking list prioritizing at least some of the available services/applications/content that is being used in said sorting of the services and/or applications and/or content in the prioritized list.

5 4. A system as claimed in claim 1, 2 or 3
c h a r a c t e r i z e d i n that the priority list is
sorted according to what is most likely to match a user's
need expressed in the commands and/or inquiries resulting
from the user-entered text phrase input in the Interpreter
10 module.

5. A system as claimed in one of the preceding claims,
c h a r a c t e r i z e d i n a browser in each of the
user terminals adapted to:

15 provide user access to the system by means of an op-
tion in the user terminals in which the text phrase is
entered,

transmit the user-entered text phrase to the Inter-
preter module,

20 receive said prioritized list and display at least a
part of this as selectable ser-
vice(s)/application(s)/content,

carry out operation(s) of user selected ser-
vice(s)/application(s)/content.

6. A system as claimed in claim 5,
25 c h a r a c t e r i z e d i n that said browser is a
SIM, WAP or a semi-WAP browser.

7. A system as claimed in one of the preceding claims,
c h a r a c t e r i z e d i n that the Interpreter mod-
ule, the Content Logic and the Priority Logic resides in a
30 server localized at a telecommunication operator associated

with the communication network, and that the server is connected to a billing mechanism charging users for each use of the system.

8. A system as claimed in one of the preceding claims,
5 c h a r a c t e r i z e d i n that the communication network is a GSM, GSM/GPRS or a UMTS network and that the user terminals are cellular phones.

9. A system as claimed in one of the preceding claims,
c h a r a c t e r i z e d i n a Speech Recognition Mod-
10 ule integrated in the Interpreter Module providing voice based user access and control to/of the system.

10. A method for accessing services and/or applications and/or content in a communication network from a user terminal, the services and/or applications and/or content being stored in or linked to one or more databases connected
15 to said communication network,
c h a r a c t e r i z e d i n

interpreting a user-entered text phrase in a user's own natural language by means of a text and grammar
20 recognition process, providing search commands and/or inquiries based on the result of said text and grammar recognition process,

searching services and/or applications and/or content among said services and/or applications and/or content
25 in said one or more databases satisfying specifications defined by said commands and/or inquiries,

sorting said found services and/or applications and/or content in a prioritized list according to predefined priority rules.

1/1

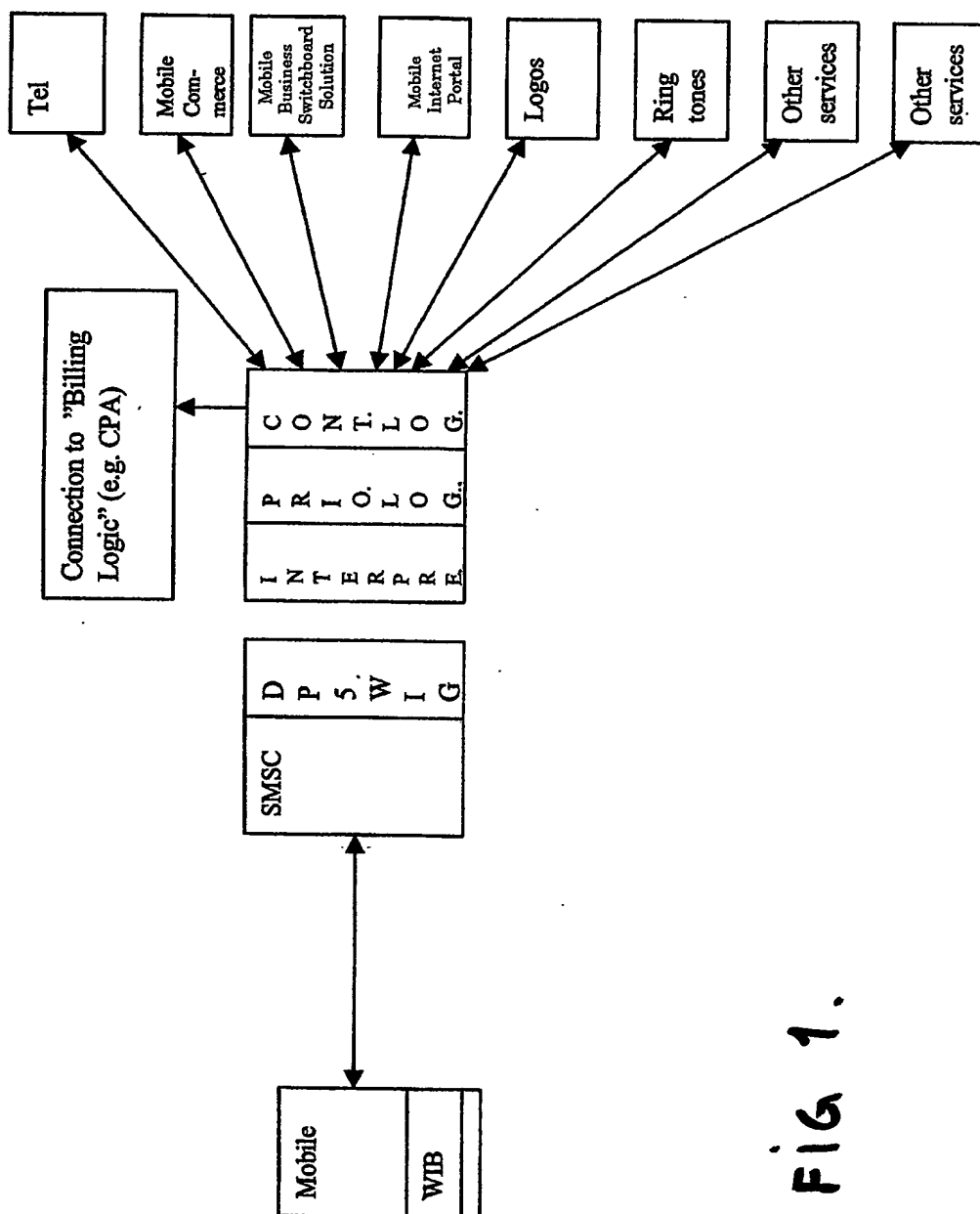


FIG 1.